Treya Nash | Curriculum Vitae | treyanash.com

Composer, sound designer, performer, creative coder, and educator, with a research focus on audience participation in the concert hall.

EMPLOYMENT

The Ohio State University
2025–present
- Lecturer in Music Composition

Louisiana State University
2021–2025
- Graduate Teaching Assistant (Composition Lab, Theory) — 2021–2025

Liberty Magnet High School
2021–2023
- Instructor: Coding for the Web

University of North Carolina at Greensboro
2018–2020
- Electronic Music Studios Assistant

EDUCATION

Louisiana State University
2021 – 2025
- PhD in Music Composition, minor in Experimental Music and Digital Media with Mara Gibson, Jesse Allison, and Stephen David Beck.

University of North Carolina at Greensboro
2018 – 2020
- MM in Music Composition with Mark Engebretson, Alejandro Rutty, and Lisa Bielawa.

University of Florida
2014 – 2018
- BA in Music Composition, with Paul Koonce. Minor in Chinese language and culture.

RECENT & UPCOMING ARTISTIC AWARDS, ACTIVITIES AND COLLABORATIONS

Calls & Proposals
04/29/2025 - Winner of the E^2 Ensemble Call for Scores with *Cups* for audience and electronic ensemble.
03/22/2025 - Premiere of *Alert* for orchestra and audience with cell phones as part of the Baton Rouge Civic Orchestra call for scores.
11/01/2024 - Premiere of *College Lake* for flute & trombone choirs with audience participation as part of the MCI Composers call for proposals at Lawrence University, WI.
06/30/2023 - Winner of the 2023 Ensemble Ipse Call for Scores with *Tor* for pierrot + percussion ensemble, performed at the The DiMenna Center for Classical Music in New York.
02/19/2023 - Winner of the 2022 Bent Frequency Underscore Call for Scores with *Nothing Motorised* for violin, clarinet and percussion, performed at the Florence Kopleff Recital Hall in Atlanta, GA.
03/26/2023 - Premiere of *The Sound of a Weekend* by New Music Mosaic as part of their call for proposals at the Blue Community Art Gallery in Boston, MA.
17/10/2022 - Winner of the 2022 Espacios Sonoros Call for Multichannel Works with *Dear Mother Father God* for 6 channels, performed at the Espacios Sonoros Festival in Salta, Argentina.
04/08/2021 - Winner of the 2021 CNME Call for Scores with *Nothing Motorised*, performed at Carnegie Hall
09/21/2021 - Winner of the Homegrown New Music Ensemble call for scores with *Nothing Motorised*.

Festivals & Fellowships

11/22/2025 - Performance of *the Sound of a Weekend* at part of the Open Form Festival in Copenhagen, Denmark.

06/28/2025 - Premiere of *Bar to Bar* for saxophone and audience by Noa Even at SPLICE Institute.

06/07/2025 - Performance of *Tor* by the Slee Sinfonietta at June in Buffalo.

01/11/2025 - Premiere of *Sunday Routine* for two percussionists and audience as part of line upon line percussion's 2025 Winter Composers' Festival in Austin, TX.

01/08/2025 - Performance of a set of cell phone pieces as part of line upon line percussion's 2025 Winter Composers' Festival.

10/07/2024 - Performance of *Nothing Motorised* as part of the Suncoast Composer Fellowship in Sarasota, FL.

10/04–10/06/2024 - Guest Artist at the 2024 Eugene Difficult Music Festival in Eugene, OR.

06/27/2024 - Performance of *Whisper* for audience participation with cellphones at the Splice 10th Anniversary Concert in Kalamazoo, MI.

01/27/2024 - Premiere of *Whisper* at LaTex festival 2024 at Louisiana State University.

06/30/2023 - Premiere of *More Frogs* for Popebama at SPLICE Institute in Kalamazoo, MI.

11/05/2022 - Premiere of *Frog* for audience with cell phones at LaTex Festival 2022 at Rice University.

07/08/2022 - Premiere of *Tor* for PHACE ensemble at the Vienna Summer Music Festival.

08/01/2021 - Premiere of *Your Favorite Body of Water* for fixed media and video at zFestival [online].

Juried Conference and Festival Performances

03/2026   - Premiere of *Cat* for video and audience cellphones at MOXsonic 2026 in Warrensburg, MO.

03/2026   - Premiere of *Fill the Meter* for Saxophone and cellphones, commissioned by Jack Thorpe, at the 2026 NASA North American Saxophone Alliance Biennial Conference in Columbus, OH.

03/2026   - Performance of *Cup* at the Heidelberg New Music Association Festival.

02/2026   - Performance of *Cup* at the UGA New Music Festival in Athens, GA.

01/19/2026 - Performance of various works at the 2026 ComProv Symposium in Columbus, OH.

11/20/2025 - Performance of *Cup* at IRCAM in Paris as part of the 2025 Web Audio Conference.

04/05/2025 - Performance of *Whisper* at Electronic Music Midwest 2025 at Kansas City Community College.

03/23/2025 - Performance of *Cup* at SEAMUS 2025 at Purdue University in West Lafayette, IN.

03/21/2025 - Performance of *Whisper* at MOXsonic 2025.

03/18/2024 - Performance of *Frog* at SEAMUS 2024 Soundscapes of Inner Peace concert in New York.

03/14/2024 - *Whisper* and *Frog* performed at the 2024 Web Audio conference at Purdue University.

03/01/2024 - Performance of *Frog* at Electronic Music Midwest 2024 at Lewis University in Romeoville, IL.

03/31/2023 - Performance of *Hedgerow* for Saxophone Quartet at the 2023 North American Saxophone Alliance Biennial Conference in Hattiesburg, MI.

03/31/2023 - Performance of *The Sound of a Weekend* for flexible ensemble by Wilson Poffenberger and friends at the 2023 North American Saxophone Alliance Biennial Conference.

Multimedia Collaborations

08/02–08/09/2024 - Sound design for Mandy Morrison's short film, *Push me Pretty*, exhibited at the Janet & Walter Sondheim Art Prize Finalists Exhibition at the Meyerhoff Gallery in Baltimore, MD.

05/06/2024 - Performance of *Alice in Wonderland* in collaboration with Petar Miloshevski and Ensemble Vim at the Museum of Contemporary Art Georgia in Atlanta, GA.

05/05/2023 - Premiere of *Habeus Corpus* and *Almost Lovers*, collaborations with choreographers Claudio Ribiero and Nick Erickson for the LSU Dance and Physical Theater Showcases in Baton Rouge, LA.

11/30/2022 - Lead programmer and sound designer for *Alice in Wonderland*, an XR theater performance created in Unreal Engine 5.0.

Other notable Performances

05/13/2025 - Premiere of *D, Me, You, We*, a 40-minute work for actor, chatbot, musicians, and audience.

01/25/2025 - Performance of *Face, Frog,* and *Cup* at a concert for children organized by Eugene Difficult

Music Ensemble at the Adventure! Children's Museum in Eugene, OR.

10/26/2024 - Premiere of *cricket*, an interactive cell phone piece as part of the EMDM showcase at Atelier de la Nature's Art and Nature Festival

09/21/2024 - Premiere of *Cup*, an interactive cell phone piece as part of Erin Demastes' *Solo Solo Show* at Yes We Cannibal in Baton Rouge, LA.

05/05/2024 - Performance of *More Frogs* by Versipel New Music in New Orleans, LA.

02/26/2024 - Premiere of *Face* for audience participation with cellphones at the LSU Modern Art Museum as part of the Mirror Mirror Closing Reception & Artist Talk.

02/10/2023 - Premiere of *Laune* for cello and electronics commissioned by Eduard Teregulov at his Cello + Electronics concert in Baton Rouge, LA.

CONCERT PRODUCTION & TECH

New Music Marathon
Fall 2021 – Spring 2024
- Producing a full day of concerts at the end of each semester, including collecting submissions, programming, and organizing all details of each recital.

SEAMUS
Spring 2024
- Running the board for a NIME concert as part of SEAMUS at LSU.

Electric LaTex
Spring 2024
- Produced and ran the board for two concerts of electronic music (live and fixed) as part of LaTex festival, including setting up an 8.1 setup in a black box theater.

Electronic Music Studios Assistant at UNCG
Fall 2018 – Spring 2020
- Maintaining the studio, running tech for concerts and recording sessions, assisting students and faculty with technical needs.

RECENT CONFERENCE PRESENTATIONS, PAPERS & ADJUDICATION PANELS

Papers:
- Allison, J., Farrar, D., Nash, T., Román, C., Weeks, M., & Xue, F. J. (2024). Play me something icy: Practical challenges, explainability, and the semantic gap in generative AI music. In *Proceedings of Explainable AI for the Arts Workshop 2024*. https://doi.org/10.48550/arXiv.2408.07224.
- Nash, T. (2023). Alice Shields' Apocalypse and the beginnings of electronic opera. *Divergence Press*. https://doi.org/10.5920/DivP.2023.03.

Presentations:
- Nash, T. (2024). Whisper, a web app for audience participation and multichannel diffusion. *Web Audio Conference*, Purdue University, Lafayette, IN.
- Nash, T. (2023). Whisper, a web app for audience participation and multichannel diffusion. *Australasian Computer Music Conference*, University of New England, Parramatta.
- Nash, T. (2023). Frog: An interactive exhibition. *LSU Graduate Research Conference*, Louisiana State University.
- Nash, T. (2022). An analytical approach to the carefully constructed sound world in Alice Shields' Apocalypse. *Rethinking the History of Technology-Based Music*, Centre for Research in New Music (CeReNeM), University of Huddersfield.

- Allison, J., Demastes, A., Nelson, S., Bardin, M., Nash, T., & Thompson, W. A. (2022). STEM empowered students and agency in the digital world. *LaSTEM Annual Summit*, Raising Cane's River Center, Baton Rouge.

Adjudication and Service:
- 2025: Adjudicator, ICMC (papers, music, installations, soundwalks).
- 2024-2026: Adjudicator, SEAMUS (music and papers).
- 2024: LSU graduate student representative for meeting with NASM evaluator team.
- 2024: Reviewer, Web Audio Conference.
- 2023: Graduate student representative for meeting with LSU CMDA Dean.
- 2023: Adjudicator, SCI Super Regional Summer Mixtape.
- 2022: Evaluator, NAfME Electronic Composition Competition.

ARTS ADMINISTRATION EXPERIENCE

Charlotte New Music

Program director
2021
- Projects: Charlotte New Music Festival, Your Neighborhood Orchestra.

Production and digital media
2020
- Projects: 2020 Charlotte New Music Festival, Hypercube Composition Lab.

University of North Carolina at Greensboro

Private Lessons Program Coordinator
Fall 2018-Spring 2020
- Running a program to provide low-cost music lessons to members of the community including recruiting students and teachers, liaising with parents and planning concerts.

PROGRAMMING AND SOFTWARE PROFICIENCY

- JavaScript, HTML & CSS
- Max MSP
- Pure Data
- Python
- Unreal Engine 5
- Logic
- Ableton
- Reaper
- Pro Tools
- Audacity
- Sibelius
- Finale

REFERENCES

Mara Gibson, Associate Professor of Composition at Louisiana State University
mgibson1@lsu.edu | (913) 957-6876

Jesse Allison, Associate Professor of Experimental Music & Digital Media at Louisiana State University
jtallison@lsu.edu | (765) 729-4541

Stephen David Beck, Derryl & Helen Haymon Professor of Music and Associate Vice President, Office of Research & Economic Development at Louisiana State University
sdbeck@lsu.edu | (225) 578-5833